



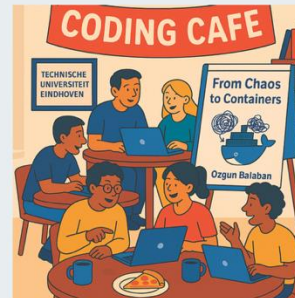
Coding Café – 2 July 2025

Speaker: Özgün Balaban

Coding Café

What is Coding Café?

- Open to researchers, PhDs, staff
- Learn new tools in a informal setting
- Get help with your code or research scripts
- Share knowledge and learn from peers
- Co-work, debug, and experiment together
- No experience required — all levels welcome

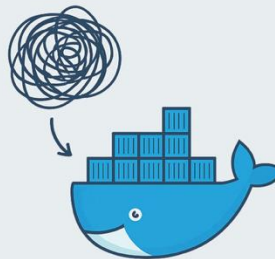


This Month in Coding Cafe:

Build Once, Run Anywhere:

Making Your Research Reproducible with Docker

Make your code portable, shareable, and future-proof using containers



What is Docker?

- Automate reproducible computational environments
- Share complex software setups with ease
- Eliminate the 'it works on my machine problem'
- Accelerate your open science workflow

Speaker: Özgün Balaban
postdoc @ ISBE

email - o.balaban@tue.nl to join and please bring your own food so that we can work while eating



Wednesday, July 2 12:00–13:30 Vertigo 9.06

**ISBE - Information Systems in
the Built Environment**

TU/e
EINDHOVEN
UNIVERSITY OF
TECHNOLOGY

What is a Coding Café?

Originating in places like Netherlands eScience Center, Programming Cafés are low-threshold, peer-driven sessions where researchers:

-  Present a short demo of a programming method or tool
-  Ask or offer help with code or workflows
- Create networking between people working on same issues / software
- Co-work informally, with coffee or pizza
- Focus on community over curriculum

What is reproducibility and why is it important?









Intellectual Property



Horror Stories



Software Dependency

-  Software not available for your OS (Mac, Windows, Linux)
 -  Endless install loops: each dependency needs another
 -  Only some versions work together correctly
 -  You're unsure what version you're even using
 -  Same software, different results on different systems
 -  Local install works, but fails elsewhere (colleague's machine, server, etc.)
 -  Others can't install your tool/package
 -  You can't reproduce an old project because its environment is gone
-
- Dependency Hell

ref: <https://carpentries-incubator.github.io/docker-introduction>

How can software containers help your research?







<https://www.youtube.com/watch?v=HelrQnm3v4g&t=18s>



When Installation Fails, Research Suffers



Common Problems

-  You can't use a tool because it's not available or installable
-  You can't reproduce results — you're unsure what tools you actually used
-  You can't access newer resources — software setup isn't portable
-  Others can't validate or build on your work — **it only runs on your machine**



The Good News: **Containers to the Rescue**

What is a Container?

Motivation

You want to install research software **without breaking your system** or needing a new computer.

Imagine:

You could spin up a **separate filesystem & OS** *inside* your current computer

It stays isolated from your main system

It includes **everything** the software needs to run

What is a Container?

Definition (Docker)

"A container is a standard unit of software that packages up code and all its dependencies so the application runs reliably from one computing environment to another."

— Docker



Analogy: Like a Shipping Container



What is a Container?

Before containers: cargo = **mixed, fragile, chaotic**

With containers: **everything is grouped, portable, predictable**

Software containers let you “ship” a complete working setup to **any computer** with Docker installed — and **it just works**

Key Benefits

- Reproducibility
- Portability
- Isolation
- Consistency

Docker in a Nutshell

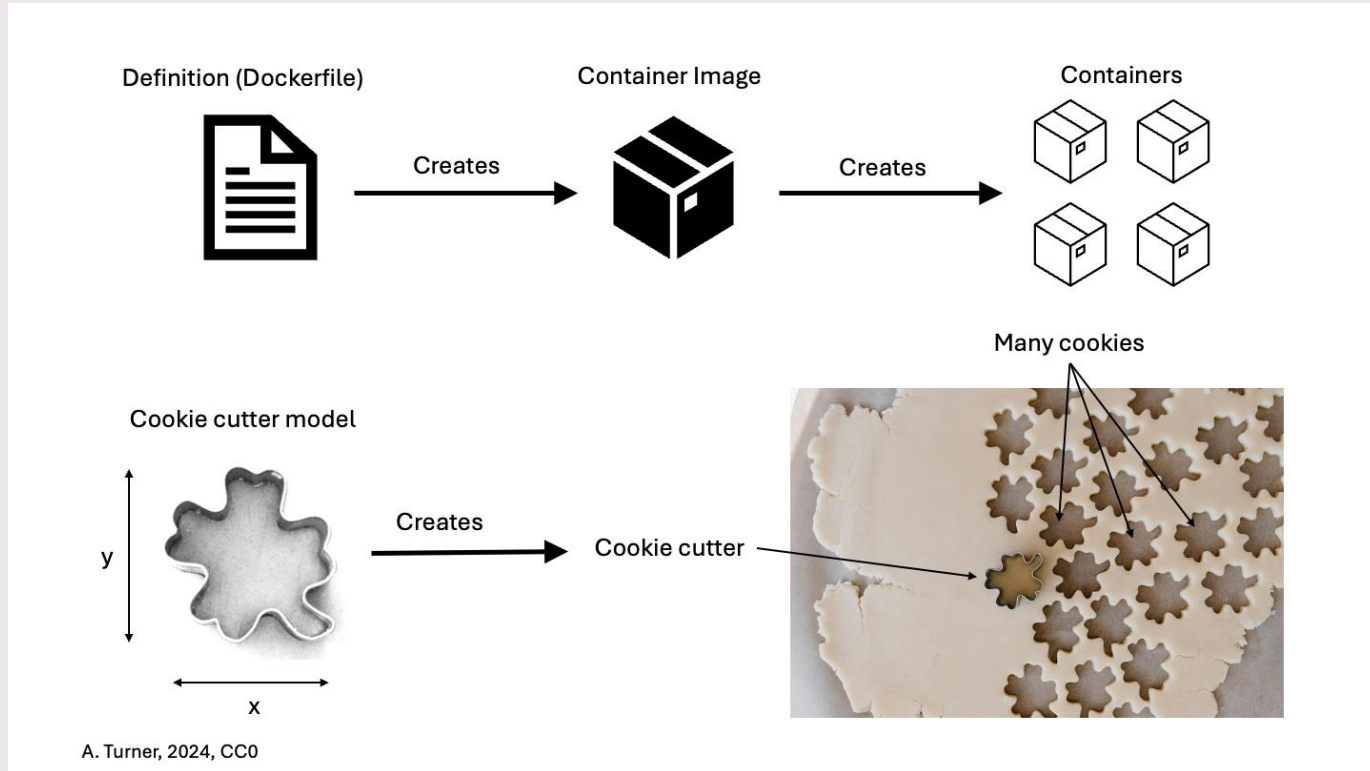
Docker is a tool to **build and run containers**.

- It's not the only container tool, but it's the most widely used.
- We use Docker in this workshop to create **reproducible, portable environments**.

What is a Container Image?

- A **container** is a running environment — like a temporary mini-system
- A **container image** is the **recipe or template** that defines:
 - What software is inside
 - What dependencies are needed
 - How to run it

Analogy: Cookie Cutter



Analogy: Cookie Cutter?

- **Image** = the **cookie cutter** (blueprint)
- **Container** = the **cookie** (a running instance)
- Use the same cutter (image) to make multiple identical cookies (containers)
- Containers come and go; the image stays the same

Key Concepts

- **Docker** runs containers from images
- **Images** define the environment
- **Containers** are active, disposable environments

Wrap up








The Problem

- Scientific software is hard to install and reproduce because of:
- Complex dependency chains
- OS differences
- Lack of documentation
- Unreliable re-installs

Wrap up



The Solution: Containers

- A container is a self-contained, portable filesystem.
Here's what that gives you:
-  Key Benefits of Using Containers in Research
-  Documentation
 - A clear, repeatable record of tools and dependencies
-  Portability
 - Runs on any system with Docker (Mac, Windows, Linux)
-  Reproducibility
 - Same software, same environment — everywhere
-  Configurability
 - Allocate CPU/memory as needed for clusters or small machines

Wrap up



What's Next?

In this workshop, you'll learn how to:

- Run containers from existing images
- Create and share your own container images

Docker

<https://labs.play-with-docker.com> – online playground

Local installation

Docker commands -- version

```
$ docker --version
```

Docker commands -- list

\$ docker container ls

Docker commands -- help

\$ docker -help

\$ docker container --help

Downloading Docker images

\$ docker image ls # list all the images

\$ docker image pull hello-world

Dockerhub

Running the hello-world container

```
$ docker container run hello-world
```

```
$ docker container run alpine
```

```
$ docker container run alpine cat /etc/os-release
```

```
$ docker container run alpine echo 'Hello World'
```

Running containers interactively

```
$ docker container run -it alpine sh
```

Try some commands:

```
ls
```

```
whoami
```

Running containers - ubuntu

```
$ docker container run ubuntu apt-get --help
```


Removing Images

```
$ docker image ls
```

```
$ docker image rm <imageid>
```

```
$ docker image rm hello-world
```

What containers are running?

\$ docker container ls

\$ docker container ls -all

\$ docker container prune !!! Be careful removes all stopped containers

What is a Dockerfile?

Text file with instructions to build an image

```
FROM python:3.9
```

```
COPY . /app
```

```
WORKDIR /app
```

```
RUN pip install -r requirements.txt
```

```
CMD ["python", "app.py"]
```

What is a Dockerfile?

```
FROM python:3.12-bullseye
ENV PYTHONUNBUFFERED=1
RUN mkdir /code
WORKDIR /code
RUN pip install poetry
COPY pyproject.toml poetry.lock ./
RUN poetry install --no-root
COPY . .
EXPOSE 8000
ENTRYPOINT ["poetry", "run", "python", "manage.py", "runserver", "0.0.0.0:8000"]
```

Simple Dockerfile example

```
# Use official Python image as base
FROM python:3.10-slim
# Set working directory in container
WORKDIR /app
# Copy script into container
COPY app.py .
# Set the default command to run
CMD ["python", "app.py"]
```

```
docker build -t hello-docker .
docker run hello-docker
```

Check this example from github repo!

Using Volumes

```
docker run -v $(pwd):/app my-python-app
```

Host directory is mounted into container
Useful for saving outputs or code reuse

Using Volumes - example

FROM python:3.10-slim

WORKDIR /app

COPY writer.py .

CMD ["python", "writer.py"]

docker build -t volume-demo .

docker run -v \$(pwd)/data:/data volume-demo

Check this example from github repo!

Networking example

Docker Networks

By default, containers are isolated

Use docker network create to define networks

```
docker run -p 8888:8888 -e JUPYTER_TOKEN='mypassword' jupyter/base-notebook
```

This creates a jupyter environment that is accessible from the browser

<http://localhost:8888/?token=mypassword>

For more information - documentation

- [Docker Overview](#)
- [Dockerfile Reference](#)
- [Volumes in Docker](#)

Thank you

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